



# **FiContent Intro**

- > From FIWARE to FIC2
- > FiContent2
  - Social Connected TV
  - Smart City Guide
  - > Pervasive Games



Usage Areas (Phase 1 and 2)











Transport, logistics, agri-food

Media creativity

Manufacturing

E-health

Energy

Accelerators (Phase 3)



Media&Content

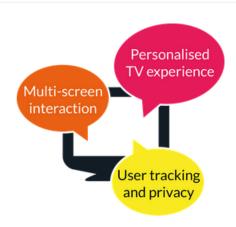


Media&Content. Manufacturing, Logistics



Smart cities, media&content

- > FI-PPP use case for content, media, networks and creativity
  - http://mediafi.org/open-platforms/



#### Social Connected TV

Multi-screen interaction Personalised TV experience User tracking and privacy



### **Smart City Services**

Contextualisation
Live information
Live sharing and communication



#### Pervasive games

Augmented reality
Blending real and virtual worlds
Toys, installations, and city-wide games

## FiContent2. Smart City Guide

- For non-technical guys, the easiest way is to go to the http://ficontent.designmyapp.mobi portal and start building your own apps in a few clicks.
- > Technical people can discover the technical features (we call them "Specific Enablers" and they are accessible below) of the SCP, what they could be used for, and their terms and conditions.

